Okay, so it's been a while since I've played Pokemon Red. A lot has changed in the world of Pokemon since then. For starters, there are now hundreds of different monsters to choose from, not just four starters! There are also new battle features that allow you to use your monster's typing or type combination to your advantage. These changes have introduced new opportunities for players of all skill levels to compete against one another right out of the gate. In order to obtain a good team, you'll want to figure out what type your opponent is running and build a team around that. Otherwise, you'll be at a severe disadvantage later on! For example, if you have a water type monster against someone with an ice type Pokemon, your ice-type Pokemon will be useless against the rain damage. That's not all! There are also new moves that have been added to the game, which could very well spell the difference between victory and defeat. Pokémon moves have been updated as well. These moves affect more than just stats either. Moves can cause status conditions in battle too. For instance, if you managed to get a Fire Punch against a Rock type monster, then that Rock type monster would be burned instead of taking damage. If all of this seems intimidating, don't worry! All you need to do is take your time and learn the basics. I've got all the information you'll need right here. So are you ready? *If you are playing with the original pmd file, there may be some issues with it. You can find updated pmd files on different forums around the web. Just google any of the titles given in this guide and they should pop up. Also, there is a little known glitch where if you load up the game with the wrong color palette, then you won't be able to change it. Don't worry about that though, I have a workaround for that too. So are you ready? *If you are playing with the original pmd file, there may be some issues with it. You can find updated pmd files on different forums around the web. Just google any of the titles given in this guide and they should pop up. Also, there is a little known glitch where if you load up the game with the wrong color palette, then you won't be able to change it. Don't worry about that though, I have a workaround for that too. So are you ready? Yes. The Sacred Gold version of Pokemon has two different versions available to play on the same cartridge. The first version is titled Sacred Gold (USA), which was created by long time Pokémon developer Satoshi Tajiri and his company Game Freak. This alternate version of Pokemon was released earlier than the other versions in Japan, North America, and Europe. The other version is known as Red (Europe) or Blue (Japan). It uses the same game engine as the original game, but instead of using Gold and Silver sprites, it uses Pokemon Red graphics.

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